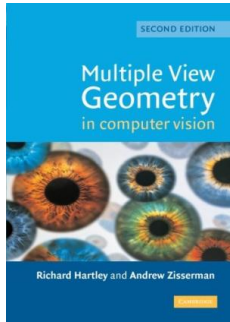


Get Kindle

MULTIPLE VIEW GEOMETRY IN COMPUTER VISION



Cambridge University Pr. Nov 2003, 2003. Taschenbuch. Book Condition: Neu. 247x174x35 mm. Neuware - A basic problem in computer vision is to understand the structure of a real world scene given several images of it. Techniques used in the book for solving this are taken from projective geometry and photogrammetry. The authors cover the geometric principles and their algebraic representation in terms of camera projection matrices, the fundamental matrix and the trifocal tensor. The theory and methods of computation of...

Read PDF Multiple View Geometry in Computer Vision

- Authored by Richard Hartley
- Released at 2003



Filesize: 5 MB

Reviews

This book is really gripping and fascinating. I really could comprehend almost everything using this published e book. I am just very easily can get a delight of reading a published publication.

-- **Kailey Pacocha**

Very good e book and useful one. it was actually writtern extremely properly and useful. I found out this pdf from my i and dad recommended this publication to discover.

-- **Heloise Wiegand**

Related Books

- [Slave Girl - Return to Hell, Ordinary British Girls are Being Sold into Sex Slavery; I Escaped, But Now I'm](#)
- [Going Back to Help Free...](#)
- [Is It Ok Not to Believe in God?: For Children 5-11](#)
- [Dear Author: Letters of Hope Top Young Adult Authors Respond to Kids' Toughest Issues](#)
- [Traffic Massacre: Learn How to Drive Multiple Streams of Targeted Traffic to Your Website, Amazon Store,](#)
- [Auction, Blog, Newsletter or Squeeze Page](#)
- [Leave It to Me \(Ballantine Reader's Circle\)](#)